

Paint Your Dream

Jump-start your creativity



The
Right
Path



Digital Painting with AI

Integrating digital painting and generative AI in education enhances creativity, technical skills, and problem-solving. Students gain exposure to emerging technologies, fostering interdisciplinary learning and ethical awareness. This approach builds portfolios, encourages collaboration, and prepares students for future opportunities in digital art and related fields. **Taught by Chairman of Hong Kong Society of Illustrators and Design Educator and obtain the certificate from Hong Kong Designers Association.**

1

ENHANCED
CREATIVITY

2

INTERDISCIPLINARY
LEARNING

3

PORTFOLIO
DEVELOPMENT



Workshop Based

Hands on exercises,
learn by doing,
learn by
questioning!



Non-templated Outcomes

Every teams will
have their unique
project to be
showcased.



Industry Experts

All programmes
designed and
facilitated by
industry experts
with decades of
experience.

Lesson Plan

Lesson 1: Introduction to Digital Painting

Objective: Understand the basics of digital painting and its tools.

Topics:

Overview of digital painting and its applications.

Introduction to software

Basic digital tools: brushes, layers, and colour palettes.

Activity: Students explore the software interface and create a basic painting using different brushes.

Lesson 2: Understanding Colour Theory

Objective: Learn the fundamentals of colour theory and its application in digital art.

Topics:

Primary, secondary, and tertiary colours.

Colour harmonies: complementary, analogous, and triadic.

The use of colour to convey mood and emotion.

Activity: Create a colour wheel and a simple composition using different colour harmonies.

Lesson 3: Working with Layers and Textures

Objective: Master the use of layers and textures to add depth to digital paintings.

Topics:

Understanding layers: background, mid-ground, and foreground.

Techniques for adding texture to digital paintings.

Blending modes and their effects.

Activity: Create a multi-layered artwork incorporating textures and blending modes.

Lesson 4: Composition and Perspective

Objective: Apply principles of composition and perspective to digital art.

Topics:

Rule of thirds, leading lines, and focal points.

Basics of one-point, two-point, and three-point perspective.

Creating depth and dimension in art.

Activity: Design a landscape or cityscape using perspective techniques.

Lesson Plan (cont'd)

Lesson 5: Digital Painting Techniques

Objective: Explore various digital painting techniques and styles.

Topics:

Techniques: blending, glazing, and stippling.

Styles: realism, impressionism, and abstract.

Experimenting with different brush settings and effects.

Activity: Recreate a famous artwork in a chosen digital style.

Lesson 6: Introduction to Generative AI in Art

Objective: Understand the role of generative AI in digital art and how to use it creatively.

Topics:

Overview of generative AI and its applications in art.

Introduction to AI tools and platforms for art generation.

Ethical considerations and originality in AI-generated art.

Activity: Experiment with an AI tool to generate art, then refine or incorporate it into a personal digital painting project.

Lesson 7: Character and Creature Design

Objective: Develop skills in designing characters and creatures.

Topics:

Basics of anatomy and proportion.

Creating character sketches and silhouettes.

Adding personality through colour and detail.

Activity: Design an original character or creature with a backstory.

Lesson 8: Final Project and Critique

Objective: Complete a final digital painting project and participate in a class critique.

Topics:

Planning and executing a final project.

Presentation skills and articulating artistic choices.

Constructive feedback and self-assessment.

Activity: Present the final project to the class, followed by a group critique session.